

Arizona Pathfinder Fair

04-07-2024

“GO WITH JESUS”

Please read over the enclosed materials carefully.

THEME: “GO WITH JESUS”

LOCATION: Monte Vista Spanish Church
902 E Baseline, Phoenix, AZ 85042

FAIR FEE: **Registration fee:** \$10 per pathfinder and staff (no charge for parents) *before 3:00 pm March 21st

Post-deadline fee: \$15 all attendees

Note: Late registration may not include Fair Pin

All participating Pathfinder Clubs must have their “Certificate of Operation” to participate in the Pathfinder Fair

PARKING and VEHICLES: Please follow directions of the parking attendants. Do not block passageways. Respect any reserved parking areas.

FAIR SCHEDULE: Fair schedule and pertinent Fair instructions will be available at the Check In/Information booth. **THERE WILL BE NO DIRECTOR’S MEETING.** Visit the Information booth for additional questions.

YEARLY POINTS: For coming to the Fair, you will receive up to 225 points toward your yearly total.

FOOD BOOTH: Registered clubs would be able to register up to **three** food items with Gaby Corella as first come, first served basis. \$10 registration fee before March 21 and \$20 after this date. Please provide a brief description of your food items. No duplicate items will be allowed. Food Booths will begin selling after 11:00 am. **Your club might be penalized if you don’t follow the rules.** A form to be fill will be sent to you after registering your food booth.

EVENTS: Be sure ALL your Pathfinders are involved in the activities.

EVENTS WITH POINTS:

PARADE (UNIFORM INSPECTION PRIOR TO MARCHING)

FLOAT

PRECISION

BOOTH DISPLAY

SCRAPBOOK

OLYMPICS EVENT: EACH CLUB MUST BRING AN OBSTACLE COURSE/GAME

BOOTH DISPLAY: Booth set-up must be completed by 7:50 a.m.

FUN ACTIVITIES:

Soccer, Flag Football and a Giant obstacle course will be available for Pathfinders to enjoy. Great opportunity to make new friends! No registration required and **participation is optional**.

NEW CLUBS: Please do not stay at home even if you feel that your club is not ready. Come as you are, even if you don't have uniforms. The Fair is an exciting time for Pathfinders. Don't leave home without them!!!

SUPERVISION: Please keep your Pathfinders and younger children under your supervision at ALL times.

CLEAN UP: Each club must leave the Fair area clean. This includes food booth areas. Bring trash bags, a rake or broom to tidy up.

SPECIAL ACCOMODATIONS: For traveling clubs, lodging at local churches can be arranged. Contact Conference Office – Gaby Corella for more information.

REGISTRATION DEADLINE: **March 21, 2024, before 3 p.m.** The Conference office will not accept registrations after this date. However, registrations will be accepted at the Fair check-in booth at the increased fee indicated above.

2024 AZ Fair Schedule

04-07-2024

6:30 a.m. Prep time

7:30 a.m. Club Check In/Late Registration

8:00 a.m. Uniform Inspection and Parade.
Parade will commence at 8:15 a.m

(As clubs are lining up for the parade, coordinators will be inspecting Pathfinder uniforms)

8:45 a.m. Opening Ceremony

Color Guard	Eastern Area
Pledge of Allegiance	Southern Area
Pathfinder Law: English	Western Area
Pathfinder Law: Spanish	Western Area
Pathfinder Pledge: English	Northern Area
Pathfinder Pledge: Spanish	Eastern Area
Pathfinder Song: English	Southern Area
Pathfinder Song: Spanish	Central Area
Prayer	Central Area
Worship Thought	

9:15 a.m. Precision Drill and Fancy Drill

10:15 a.m. Olympics events final instruction/ Pathfinders
change to uniform B

10:30 a.m. Olympics Event

11:45 a.m. Lunch

Booths Review

Scrapbooks Review

Float Review

12:15 p.m. Fun Events/ Free time

2:15 p.m. Drill Down

2:30 p.m. Clean-Up and Closing Ceremonies

Please do not leave early or without cleaning your area.



REGISTRATION FORM

2024 Pathfinder Fair:

GO WITH JESUS

04.07.2024

Monte Vista Spanish Church

Due at Conference Youth Department March 21, 2024 before 3 p.m.

All participating Pathfinder Clubs must have their "Certificate of Operation" to participate in the Pathfinder Fair

Email: Gcorella@azconference.org or fax: 480-991-4833

Church name: _____

Club name: _____

Director: _____

Phone: _____ Email: _____

Total # of Pathfinders: _____ **Total #** of Staff: _____

Reservation total:

_____ (#PF & Staff) x \$10.00 = \$ _____ (#Late Registration) x \$15.00 = \$ _____

Food Booth \$10 before March 21, \$20 after this date: YES _____ NO _____

List and describe up to three food Items: _____

Obstacle course/ Game (list and describe the game): _____

Need lodging accommodation? Contact Conference Office Secretary



Award Point Summary

Pathfinder Fair:

GO WITH JESUS

04-07-2024

	Points Possible	Points Earned
1. Club Attendance	125	_____
a. "75% and up = 125 points"		
b. "50% to 74% = 100 points"		
c. "25% to 49% = 75 points"		
2. Uniform Inspection	50	_____
3. Precision	50	_____
4. Float	75	_____
5. Booth	50	_____
6. Scrap Book	75	_____
7. Olympics Event	150	_____
8. Club Participation in ALL activities	75	_____
Total	650	_____

AWARD PLACEMENT

Excellence Award*	585 – 650 pts
First Place	520 – 584 pts
Second Place	455 – 519 pts
Third Place	390 – 454 pts
Participation Award	under 390 pts

*Participation required in all activities



ACTIVITIES

Pathfinder Fair:

GO WITH JESUS

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PARADE

All Pathfinder members, including staff, are required to participate. Marching commands “Eyes Right” (for whole club) and “Hand Salute” (only for drill instructor/pathfinder director) are required when crossing the Reviewing Stand. See “Additional Information” section for Parade Drill commands and club lineup details.

FLOAT

Your float must NOT exceed 3’x5’. It needs to be carried by two pathfinders or pulled by one pathfinder if using a wagon. The float must reflect this year’s Fair theme. The float will be exhibited during the parade. Then, it will be placed in your booth for evaluation. Points will be awarded as indicated on the Score Sheet.

Note: Special awards will be given for the most original floats.

PRECISION AND FANCY DRILL OVERVIEW

This activity will begin immediately following the Worship Thought. Fair points will be awarded for participation of precision drill. All pathfinders are required to participate (no staff, only drill instructor). **Maximum time of 2 minutes will be allowed for the demonstration.** Fancy drill, for NO points, will follow precision drill demonstrations.

Confirm your drill demonstration at check-in.

Note: There will be a 5-point deduction for every 30 seconds over the time limit.

PRECISION DRILL

Standard commands and marching execution will be evaluated for this type of drill. See section below for Precision Drill Command requirements.

FANCY DRILL

Customized commands are permitted for this drill. However, standard commands may also be used.

BOOTH DISPLAY

A 10' x 10' booth is a way for you to showcase your Club! Show your club's banner and choose a few things to display that highlight your club's year.

Additional Items that should be displayed in your booth are:

Scrap book (after evaluation), Float (after parade), Flags (after parade).

Points will be awarded as indicated on the Score Sheet. Booth set-up must be completed by 7:50 a.m.



SCRAPBOOK

Scrapbooks will be gathered at the Check-in/Information booth where they will be reviewed and evaluated. Points will be awarded as indicated on the Score Sheet. Special awards will be given for the most original scrapbooks.

Note: Display of digital scrapbooks is allowed at your booth. However, a printed version must be dropped off for evaluation during check-in.



“OLYMPIC EVENT”

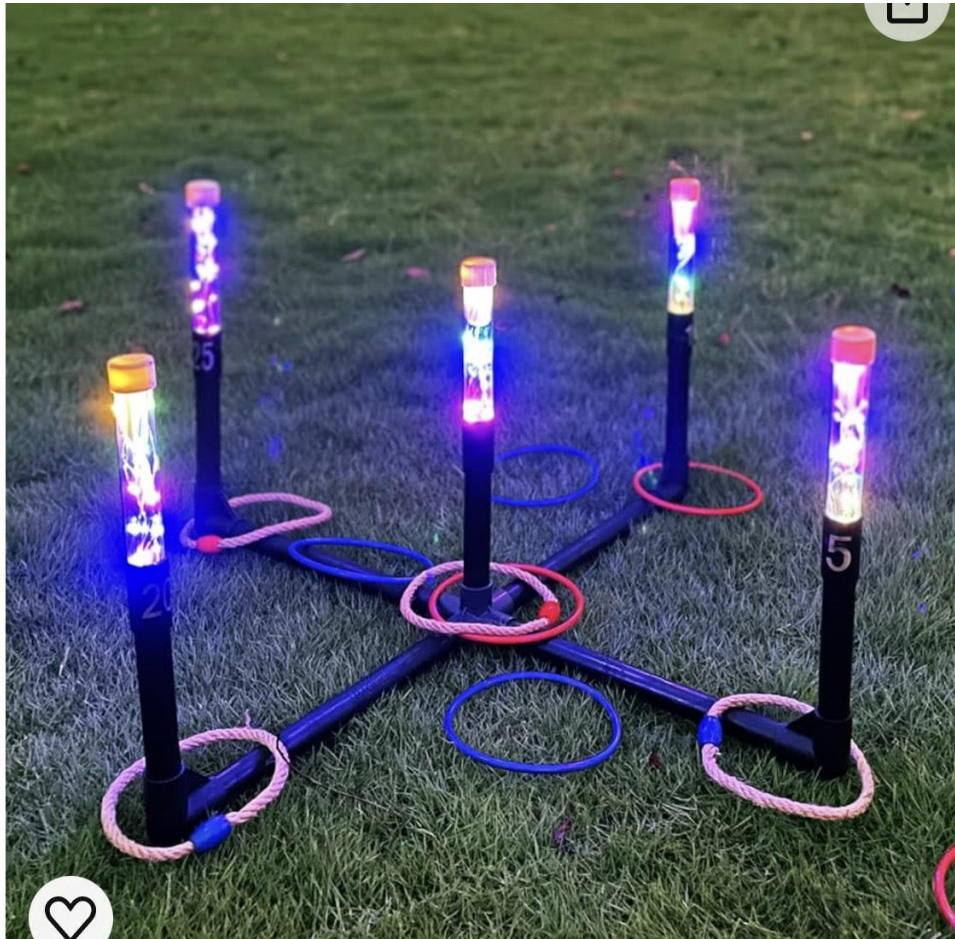
The purpose of this event is to nurture teamwork, exercise mental and physical abilities, and have fun!

Each club must register an obstacle course/game in the registration form. Please keep in mind that the obstacle/game must have a capacity for 15 pathfinders to participate at the same time. First come, First serve obstacle/game registration.

Picture and Ideas of some Olympic obstacle's courses /games:
(you can search for more Olympic games ideas online)







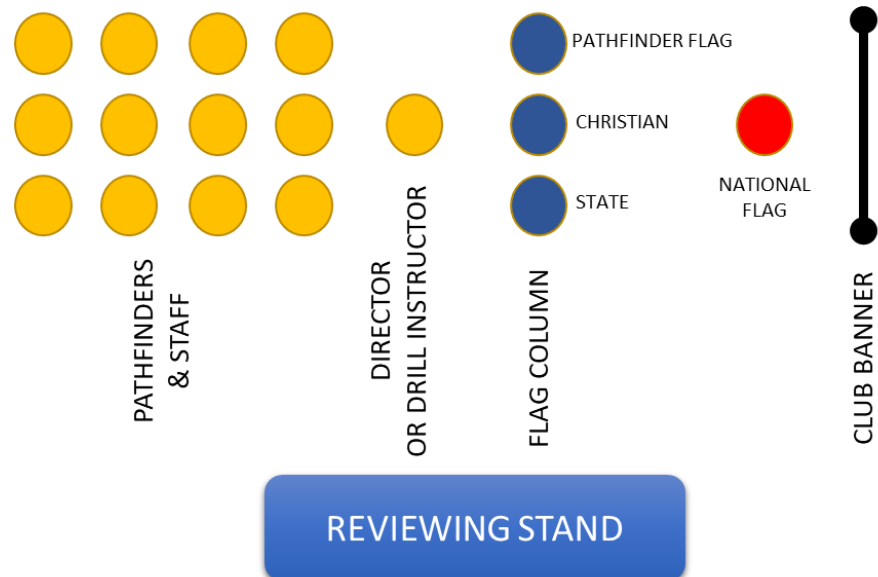
ADDITIONAL INFORMATION

PARADE DRILL COMMAND REQUIREMENTS

(per PF Drill Instructor's Manual)

Eyes Right At Reviews and Parades

- A. **Only the club director renders the hand salute.**
- B. When marching, the club director, without turning his body, commands EYES, RIGHT; READY, FRONT. He gives the command RIGHT when he is six steps from the front of the reviewing official or reviewing stand, and FRONT when the last rank of the club has cleared the reviewing official or reviewing stand by six steps. When the command RIGHT is given, each Pathfinder except the right file, turns head and eyes to the right at an angle of 45 degrees while marching until the command FRONT is given. At the command FRONT, heads and eyes again face front. The commands EYES and RIGHT are given on the right foot. READY and FRONT are given on the left foot.
- C. At the command EYES, RIGHT, **the club director turns his head and eyes right and renders present arms.** The guidon bearers execute present guidon and *the State, Christian and Pathfinder flags are dipped to a 45 degree angle. The national flag is never dipped. (Guidons are not required)*
- D. The club director ends the salute at the command FRONT. The guidons are returned to the carry.
- E. All flags are carried nearly vertically, with the staff grasped with the right hand even with the mouth and the left hand near the base of the staff (the left hand securing ferrule in sling socket if sling is used). In strong wind, when using sling, staff may be grasped with left hand just below right hand.



PRECISION DRILL COMMAND REQUIREMENTS

Perform a 2 minute (max) routine, in any preferred order using the following commands: Fall In, Right Face, Left Face, About Face, At Ease, Dress Right Dress- Ready Front, Forward March, Halt, Column right, Column Left, Right Flank, Left Flank, To the Rear March, Hand Salute- Salute, and Fall Out.

SCRAPBOOK SCORE SHEET

ELEMENT BEING JUDGED	POSSIBLE POINTS	POINTS RECEIVED
Made by Pathfinders	5	
Cover with club name	10	
Table of Contents	10	
PHOTOS	10	
CAPTIONS	10	
Activities (including community service)	15	
NEATNESS	5	
ORIGINALITY	10	
TOTAL POINTS	75	

BOOTH SCORE SHEET

ELEMENT BEING JUDGED	POSSIBLE POINTS	POINTS RECEIVED
Set up on time	15	
Content reflects year's work with examples	10	
Correct dimensions and orderly	10	
Originality	5	
Captions with flags and club name	10	
TOTAL POINTS	50	

FLOAT SCORE SHEET

ELEMENT BEING JUDGED POSSIBLE POINTS POINTS RECEIVED

Reflects Fair Theme	30	
Originality	15	
Aesthetics	30	
TOTAL POINTS	75	

OLYMPICS EVENT

ELEMENT BEING JUDGED POSSIBLE POINTS POINTS RECEIVED

Brought Olympics Obstacle	75	
Participation of all the club	75	
TOTAL POINTS	150	

